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Introduction

The bedrock topography of Alberta is the surface between the top of Upper Cretaceous and Paleogene bedrock and the modern land surface, and contains geomorphic features created by Paleogene to Recent river systems as well as the advance and retreat of the Laurentide and Cordilleran ice sheets during the Quaternary glaciation, resulting in a complex and highly variable topography (Figure 1).

The bedrock topography is an important surface that can have significant implications on aggregate resource assessments, groundwater studies, and land-use applications. This surface also represents an important unconformity surface of the Alberta Geological Survey's 3-D Geological Framework (Figure 2). It was determined that a new bedrock topography surface should be developed to include a data-quality weighting mechanism and prediction assessments to facilitate communication of model uncertainty with our stakeholders.

Figure 2: 3-D Geological Framework

Data Quality Weighting

Datasets with information on the top of bedrock were collected from all available sources and categorized based on quality (Table 1). Data from all high quality sources were combined to form the high-quality dataset that contain 72,131 data points.



Table 1: Count and quality of data available used to model the bedrock topography

This quality filtering approach ensures that the model is based primarily on high-quality data, and uses the lower-quality data only in areas where there is no high-quality data. The data composition for the final model consisted of 41.7% data from high-quality sources, 18.9% from medium-quality sources, 39.3% from low-quality sources, and 0.1% from the 2M dataset.

Data from all medium quality sources were filtered to remove any points that are within 1000 m (equivalent to two grid cells; Figure 3) of any high-quality data points, reducing the number of medium-quality points used for interpolation from 119,005 to 32,720.

The remaining data points were then used to filter the low-quality dataset removing any data points that were within 2500 m of any high- or medium-quality data points, reducing the number of low-quality data points from 253,824 to 67,989.



Figure 3: Distribution of variable quality data

Recent Updates to the Bedrock Topography of Alberta



Modelling Proceedures and Results

Exploratory data analysis revealed that the variability of the data within Alberta Plains (Plains) to avoid propagating the extreme topographical variability and spatial structure of the Alberta Rocky Mountains and Foothills into the Alberta Plains, and conversely minimizing the variability in the Alberta Rocky Mountains) due to the overwhelming proportion of the model that is covered by the less topographically variable Alberta Plains (Figure 1). The quality-filtered top of bedrock elevation data was detrended in Tables 2 and 4. The cross-validation statistics were used to identify potential outliers and to assess the accuracy of the model results (Tables 3 and 5).



Root-Mean-Square-Error (RMSE) results provide a global estimate of the predicted model accuracy. RMSE standardized results greater than 1.0 indicate the predicted surface is likely underestimating the true variability, and values less than 1.0 indicate an overestimate of the variability. Cross-validation results for the final surface produced an RMSE of 7.4 m and a RMSE standardized error of 1.02, indicating the model results are valid and accurately characterize the uncertainty (Table 3). The Mountains model resulted in a high RMSE and low RMSE standarized suggesting inaccuracy in the model results and an underestimation in the uncertainty characterization, however the extreme topographic variability in the Mountains, this results was expected.

Understanding Uncertainty and Variability within Modelled Results









Figure 4: Sample Variogram



Standard error maps are useful for quickly assessing those regions where the predicted surface has high uncertainty (Figure 6). Multiple factors can affect the uncertainty associated with a predicted surface. For the bedrock topography, the most likely causes are data availability (Figures 7 and 8). In areas of increased topographic variability, there is a greater likelihood that there will be greater uncertainty at that location (Figure 6). However, it is also necessary to have sufficient data in order to determine if the topography of an area is highly variable (Figure 8). To evaluate these components of topographic uncertainty, maps displaying the local data variability and data density were compared to the standard error map.

> The kernel density map (Figure 7) shows that the majority of data points (greater than 70 points per grid cell) are located in the extreme northeast where bedrock is exposed, and in sporadic locations of geological exploration. Areas of lowest data coverage (less than ten points per grid cell) are primarily in the northern portions of the province where there is limited resource exploration and fewer residential communities. Data availability can have a significant impact on model uncertainty. Therefore, areas with sparse data (maroon areas) are more likely to have higher model uncertainty (Figure 6).

> Areas with the greatest variability in topography (Figure 8) occur in isolated regions, typically in the western and central portions of the province, or in areas of known topographic highs. Data density appears to have the greatest impact on reducing standard error in the predictions due to the similarities between the map of standard error and the map of data density (Figure 6 and 7) versus the map of data variability (Figure 6). Areas of the kernel density map showing the higher data densities coincide with the regions showing the lower standard errors (Figure 6). Thus, the amount of data available for a given area had the greatest impact on the relative model uncertainty of the bedrock topography. However, for a more complete assessment of the model uncertainty it is important to also consider the local data variability.

Figure 8: Topographic variability





Range (m)	Sill (m ²)	Nugget (m ²)	Lag Size (m)
15 000	1322	84	1200
17 000	1302	21	1300
13 000	1035	3.5	1100
9500	634	0.8	900
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 Table 2: Plains variogram parameters



Table 4: Mountains variogram parameters



Table 5: Mountains model statistics

Conclusions

The bedrock topography is an important surface that can have significant implications on aggregate resource assessments, groundwater studies, and land-use applications. This surface is also used as a critical unconformity surface in the Alberta Geological Survey's 3-D Geological Modelling the bedrock Framework. topography surface throughout the province required an adaptive quality-weighting methodology that that was able to account for variations in data distribution and topographic releif. This update to the bedrock topgraphy includes details on the methodology, variogram parameters, model statistics, and an evaluation of the model uncertainty. This information has been included to ensure transparency in the interpretation of our data, and to facilitate communication of the model results with our stakeholders.